

**Amendments to the Claims:**

This listing of claims will replace all prior versions, and listings, of claims in the application:

**Listing of Claims:**

1                   1. (Currently amended) A method of displaying multimedia information  
2 stored in a multimedia document on a display, the method comprising:  
3                   displaying a graphical user interface (GUI) on the display;  
4                   displaying, in a first area of the GUI, a first visual representation of the  
5 multimedia information stored in the multimedia document, the first visual representation  
6 including a first representation of information of a first type stored in the multimedia document  
7 and a first representation of information of a second type stored in the multimedia document;  
8                   displaying, in the first area of the GUI, a first lens positionable over a plurality of  
9 portions of the first visual representation displayed within the first area of the GUI, the first lens  
10 covering a first portion of the first visual representation within the first area; [[and]]  
11                   displaying, in a second area of the GUI, a second visual representation of the  
12 multimedia information stored in the multimedia document based on the first lens covering the  
13 first portion of the first visual representation within the first area, the second visual  
14 representation including a second representation of the information of the first type stored in the  
15 multimedia document and a second representation of the information of the second type stored in  
16 the multimedia document;  
17                   displaying, in the second area of the GUI, a second lens positionable over a  
18 plurality of portions of the second visual representation displayed within the second area of the  
19 GUI, the second lens covering a first portion of the second visual representation within the  
20 second area; and  
21                   displaying, in a third area of the GUI, a third visual representation of the  
22 multimedia information stored in the multimedia document based on the second lens covering  
23 the first portion of the second visual representation within the second area , the third visual

24 representation including a third representation of the information of the first type and a third  
25 representation of the information of the second type,  
26 wherein displaying the first visual representation of the multimedia information  
27 stored in the multimedia document in the first area of the GUI comprises:  
28 displaying a first thumbnail image in the first area of the GUI, the first  
29 thumbnail image comprising the first representation of the information of the first type;  
30 and  
31 displaying a second thumbnail image in the first area of the GUI, the  
32 second thumbnail image comprising the first representation of the information of the  
33 second type,  
34 wherein displaying the second visual representation of the multimedia  
35 information stored in the multimedia document in the second area of the GUI comprises:  
36 displaying, in a first sub-area of the second area of the GUI, the portion of  
37 the first representation of the information of the first type covered by the first lens as the  
38 second representation of the information of the first type; and  
39 displaying, in a second sub-area of the second area of the GUI, the portion  
40 of the first representation of the information of the second type covered by the first lens  
41 as the second representation of the information of the second type,  
42 wherein displaying the third visual representation of the multimedia information  
43 stored in the multimedia document in the third area of the GUI comprises:  
44 displaying, in a first sub-area of the third area of the GUI, the portion of  
45 the second representation of the information of the first type covered by the second lens  
46 as the third representation of the information of the first type; and  
47 displaying, in a second sub-area of the third area of the GUI, the portion of  
48 the second representation of the information of the second type covered by the second  
49 lens as the third representation of the information of the first type.

1                   2. (Previously presented) The method of claim 1 wherein displaying the first  
2 visual representation of the multimedia information stored in the multimedia document  
3 comprises:

4                   displaying a first thumbnail image in the first area of the GUI, the first thumbnail  
5 image comprising the first representation of the information of the first type; and  
6                   displaying a second thumbnail image in the first area of the GUI, the second  
7 thumbnail image comprising the first representation of the information of the second type.

1                   3. (Previously presented) The method of claim 1 wherein displaying the  
2 second visual representation of the multimedia information stored in the multimedia document  
3 comprises:

4                   displaying, in a first sub-area of the second area of the GUI, the second  
5 representation of the information of the first type as a portion of the first representation of the  
6 information of the first type covered by the first lens ; and

7                   displaying, in a second sub-area of the second area of the GUI, the second  
8 representation of the information of the first type as a portion of the first representation of the  
9 information of the second type covered by the first lens .

1                   4. (Previously presented) The method of claim 1 wherein displaying the  
2 second visual representation of the multimedia information stored in the multimedia document  
3 comprises:

4                   determining a first time and a second time associated with the first lens;  
5                   displaying, in the second area of the GUI, a representation of the information of  
6 the first type occurring between the first time and the second time associated with the first lens as  
7 the second representation of the information of the first type; and

8                   displaying, in the second area of the GUI, a representation of the information of  
9 the second type occurring between the first time and the second time associated with the first  
10 lens as the second representation of the information of the second type.

1               5. (Previously presented) The method of claim 1 further comprising:  
2                    receiving user input moving the first lens over the first visual representation  
3                    displayed within the first area to cover a second portion of the first visual representation within  
4                    the first area; and  
5                    responsive to the user input, automatically changing the second visual  
6                    representation displayed in the second area of the GUI such that the second visual representation  
7                    of the multimedia information stored in the multimedia document displayed in the second area of  
8                    the GUI corresponds to the second portion of the first visual representation of the multimedia  
9                    information stored in the multimedia document covered by the first lens.

6. (Cancelled)

1               7. (Currently amended) The method of claim ~~11~~11 wherein displaying, in  
2                    the third area of the GUI, the third visual representation of the multimedia information stored in  
3                    the multimedia document comprises:  
4                    determining a first time and a second time associated with the second lens;  
5                    displaying, in the third area of the GUI, a representation of the information of the  
6                    first type occurring between the first time and the second time associated with the second lens as  
7                    the third representation of the information of the first type; and  
8                    displaying, in the third area of the GUI, a representation of the information of the  
9                    second type occurring between the first time and the second time associated with the second lens  
10                   as the third representation of the information of the second type.

8. (Cancelled)

1                   9. (Currently amended) The method of claim [[6]]1 further comprising:  
2                   receiving user input moving the second lens over the second visual representation  
3                   displayed within the second area to cover a second portion of the second visual representation  
4                   within the second area; and  
5                   responsive to the user input, automatically changing the third visual  
6                   representation displayed in the third area of the GUI such that the third visual representation of  
7                   the multimedia information stored in the multimedia document displayed in the third area of the  
8                   GUI corresponds to the second portion of the second visual representation of the multimedia  
9                   information stored in the multimedia document covered by the second lens.

1                   10. (Currently amended) The method of claim [[6]]1 further comprising:  
2                   receiving user input moving the first lens over the first visual representation  
3                   displayed within the first area to cover a second portion of the first visual representation within  
4                   first area; and  
5                   responsive to the user input, automatically:  
6                   changing the second visual representation displayed in the second area of  
7                   the GUI such that the second visual representation of the multimedia information stored in the  
8                   multimedia document displayed in the second area of the GUI corresponds to the second portion  
9                   of the first visual representation of the multimedia information stored in the multimedia  
10                  document covered by the first lens; and  
11                  changing the third visual representation displayed in the third area of the  
12                  GUI such that the third visual representation of the multimedia information stored in the  
13                  multimedia document displayed in the third area of the GUI corresponds to the second visual  
14                  representation of the multimedia information stored by the multimedia document within the  
15                  second area.

1           11. (Currently amended) The method of claim [[6]]1 further comprising:  
2               displaying a sub-lens covering a portion of the first visual representation  
3               displayed within the first area of the GUI corresponding to the first portion of the second visual  
4               representation within the second area of the GUI covered by the second lens.

1           12. (Previously presented) The method of claim 11 further comprising:  
2               receiving user input moving the second lens over the second visual representation  
3               displayed within the second area to cover a second portion of the second visual representation  
4               within the second area; and  
5               responsive to the user input, automatically changing position of the sub-lens to  
6               cover a portion of the first visual representation displayed within the first area of the GUI  
7               corresponding to the second portion of the second visual representation within the second area  
8               covered by the second lens.

1           13. (Previously presented) The method of claim 1 wherein:  
2               the information of the first type corresponds to video information; and  
3               the first representation of the information of the first type comprises one or more  
4               video keyframes extracted from the video information.

1           14. (Previously presented) The method of claim 13 wherein:  
2               the information of the second type corresponds to audio information; and  
3               the first representation of the information of the second type comprises text  
4               information obtained from transcribing the audio information.

1           15. (Previously presented) The method of claim 13 wherein:  
2               the information of the second type corresponds to closed-caption (CC) text  
3               information; and  
4               the first representation of the information of the second type comprises text  
5               information included in the CC text information.

1           16. (Previously presented) ~~The method of claim 1 further comprising:~~ A  
2       method of displaying multimedia information stored in a multimedia document on a display, the  
3       method comprising:

4               displaying a graphical user interface (GUI) on the display;

5               displaying, in a first area of the GUI, a first visual representation of the  
6       multimedia information stored in the multimedia document, the first visual representation  
7       including a first representation of information of a first type stored in the multimedia document  
8       and a first representation of information of a second type stored in the multimedia document;

9               displaying, in the first area of the GUI, a first lens positionable over a plurality of  
10      portions of the first visual representation displayed within the first area of the GUI, the first lens  
11      covering a first portion of the first visual representation within the first area;

12               displaying, in a second area of the GUI, a second visual representation of the  
13      multimedia information stored in the multimedia document based on the first lens covering the  
14      first portion of the first visual representation within the first area, the second visual  
15      representation including a second representation of the information of the first type stored in the  
16      multimedia document and a second representation of the information of the second type stored in  
17      the multimedia document;

18                receiving information indicating a user-specified concept of interest; and

19                analyzing the multimedia information stored in the multimedia document to  
20      identify one or more locations in the multimedia information that are relevant to the user-  
21      specified concept of interest;

22                wherein displaying, in the first area of the GUI, the first visual representation of  
23      the multimedia information stored in the multimedia document comprises annotating the one or  
24      more locations in the multimedia information that are relevant to the user-specified concept of  
25      interest; and

26                wherein displaying, in the second area of the GUI, the second visual  
27      representation of the multimedia information stored in the multimedia document comprises  
28      annotating the one or more locations in the multimedia information that are relevant to the user-

29 specified concept of interest and that are located in the first portion of the first visual  
30 representation covered by the first lens within the first area.

1           17. (Original) The method of claim 1 further comprising:  
2                   receiving input indicating selection of a portion of the multimedia information  
3                   occurring between a first time and a second time; and  
4                   performing a first operation on the portion of the multimedia information  
5                   occurring between a first time and a second time.

18-39. (Canceled)

1           40. (Currently amended) A computer program product stored on a computer-  
2           readable storage medium for displaying multimedia information stored in a multimedia  
3           document on a display, the computer program product comprising:  
4                   code for displaying a graphical user interface (GUI) on the display;  
5                   code for displaying, in a first area of the GUI, a first visual representation of the  
6           multimedia information stored in the multimedia document, the first visual representation  
7           including a first representation of information of a first type stored in the multimedia document  
8           and a first representation of information of a second type stored in the multimedia document;  
9                   code for displaying a first lens positionable over a plurality of portions of the first  
10           visual representation displayed within the first area of the GUI, the first lens covering a first  
11           portion of the first visual representation within the first area; [[and]]  
12                   code for displaying, in a second area of the GUI, a second visual representation of  
13           the multimedia information stored in the multimedia document based on the first lens covering  
14           the first portion of the first visual representation within the first area, the second visual  
15           representation including a second representation of the information of the first type stored in the  
16           multimedia document and a second representation of the information of the second type stored in  
17           the multimedia document;

18                   code for displaying, in the second area of the GUI, a second lens positionable over  
19                   a plurality of portions of the second visual representation displayed within the second area of the  
20                   GUI, the second lens covering a first portion of the second visual representation within the  
21                   second area; and

22                   code for displaying, in a third area of the GUI, a third visual representation of the  
23                   multimedia information stored in the multimedia document based on the second lens covering  
24                   the first portion of the second visual representation within the second area, the third visual  
25                   representation comprising a third representation of the information of the first type and a third  
26                   representation of the information of the second type,

27                   wherein the code for displaying the first visual representation of the multimedia  
28                   information stored in the multimedia document in the first area of the GUI comprises:

29                   code for displaying a first thumbnail image in the first area of the GUI, the  
30                   first thumbnail image comprising the first representation of the information of the first  
31                   type; and

32                   code for displaying a second thumbnail image in the first area of the GUI,  
33                   the second thumbnail image comprising the first representation of the information of the  
34                   second type,

35                   wherein the code for displaying the second visual representation of the  
36                   multimedia information stored in the multimedia document in the second area of the GUI  
37                   comprises:

38                   code for displaying, in a first sub-area of the second area of the GUI, the  
39                   portion of the first representation of the information of the first type covered by the first  
40                   lens; and

41                   code for displaying, in a second sub-area of the second area of the GUI,  
42                   the portion of the first representation of the information of the second type covered by the  
43                   first lens,

44                   wherein the code for displaying the third visual representation of the multimedia  
45                   information stored in the multimedia document in the third area of the GUI comprises:

46                   code for displaying, in a first sub-area of the third area of the GUI, the  
47                   portion of the second representation of the information of the first type covered by the  
48                   second lens as the third representation of the information of the first type; and  
49                   code for displaying, in a second sub-area of the third area of the GUI, the  
50                   portion of the second representation of the information of the second type covered by the  
51                   second lens as the third representation of the information of the second type.

1                   41. (Previously presented) The computer program product of claim 40  
2    wherein the code for displaying the first visual representation of the multimedia information  
3    stored in the multimedia document comprises:

4                   code for displaying a first thumbnail image in the first area of the GUI, the first  
5    thumbnail image comprising the first representation of the information of the first type; and  
6                   code for displaying a second thumbnail image in the first area of the GUI, the  
7    second thumbnail image comprising the first representation of the information of the second  
8    type.

1                   42. (Currently amended) The computer program product of claim 40 wherein  
2    the code for displaying the second visual representation of the multimedia information stored in  
3    the multimedia document comprises:

4                   code for displaying, in a first sub-area of the second area of the GUI, the second  
5    representation of the information of the first type as a portion of the first representation of the  
6    information of the first type covered by the first lens; and

7                   code for displaying, in a second sub-area of the second area of the GUI, the  
8    second representation of the information of the second type as a portion of the first  
9    representation of the information of the second type covered by the first lens.

1                   43. (Previously presented) The computer program product of claim 40  
2    wherein the code for displaying the second visual representation of the multimedia information  
3    stored in the multimedia document comprises:

4                   code for determining a first time and a second time associated with the first lens;  
5                   code for displaying, in the second area of the GUI, a representation of information  
6                   of the first type occurring between the first time and the second time associated with the first lens  
7                   as the second representation of the information of the first type; and  
8                   code for displaying, in the second area of the GUI, a representation of information  
9                   of the second type occurring between the first time and the second time associated with the first  
10                  lens as the second representation of the information of the second type.

1                   44. (Previously presented) The computer program product of claim 40 further  
2                  comprising:

3                   code for receiving user input moving the first lens over the first visual  
4                  representation within the first area to cover a second portion of the first visual representation  
5                  within the first area; and

6                   code for responsive to the user input, automatically changing the second visual  
7                  representation displayed in the second area of the GUI such that the second visual representation  
8                  of the multimedia information stored in the multimedia document displayed in the second area of  
9                  the GUI corresponds to the second portion of the first visual representation of the multimedia  
10                 information stored in the multimedia document covered by the first lens.

45. (Canceled)

1                   46. (Currently amended) The computer program product of claim [[45]]40  
2                  wherein the code for displaying, in the third area of the GUI, the third visual representation of  
3                  the multimedia information stored in the multimedia document comprises:

4                   code for determining a first time and a second time associated with the second  
5                  lens;

6                   code for displaying, in the third area of the GUI, a representation of the  
7                  information of the first type occurring between the first time and the second time associated with  
8                  the second lens as the third representation of the information of the first type; and

9                   code for displaying, in the third area of the GUI, a representation of the  
10 information of the second type occurring between the first time and the second time associated  
11 with the second lens as the third representation of the information of the second type.

47.       (Canceled)

1                   48.       (Currently amended) The computer program product of claim [[45]]40  
2 further comprising:

3                   code for receiving user input moving the second lens over the second visual  
4 representation displayed within the second area to cover a second portion of the second visual  
5 representation within the second area; and

6                   responsive to the user input, code for automatically changing the third visual  
7 representation displayed in the third area of the GUI such that the third visual representation of  
8 the multimedia information stored in the multimedia document displayed in the third area of the  
9 GUI corresponds to the second portion of the second visual representation of the multimedia  
10 information stored in the multimedia document covered by the second lens.

1                   49.       (Currently amended) The computer program product of claim [[45]]40  
2 further comprising:

3                   code for receiving user input moving the first lens [[er]]over the first visual  
4 representation displayed within the first area to cover a second portion of the first visual  
5 representation within the first area; and

6                   responsive to the user input, code for automatically:  
7                   changing the second visual representation displayed in the second area of  
8 the GUI such that the second visual representation of the multimedia information stored  
9 in the multimedia document displayed in the second area of the GUI corresponds to the  
10 second portion of the first visual representation of the multimedia information stored in  
11 the multimedia document covered by the first lens; and

12 changing the third visual representation displayed in the third area of the  
13 GUI such that the third visual representation of the multimedia information stored in the  
14 multimedia document displayed in the third area of the GUI corresponds to the second  
15 visual representation of the multimedia information stored by the multimedia document  
16 within the second area.

1 50. (Currently amended) The computer program product of claim [[45]]40  
2 further comprising:

3 code for displaying a sub-lens covering a portion of the first visual representation  
4 displayed within the first area of the GUI corresponding to the first portion of the second visual  
5 representation within the second area of the GUI covered by the second lens.

1 51. (Previously presented) The computer program product of claim 50 further  
2 comprising:

3 code for receiving user input moving the second lens over the second visual  
4 representation displayed within the second area to cover a second portion of the second visual  
5 representation within the second area; and

6 responsive to the user input, code for automatically changing position of the sub-  
7 lens to cover a portion of the first visual representation displayed within the first area of the GUI  
8 corresponding to the second visual representation within the second area covered by the second  
9 lens.

1 52. (Previously presented) The computer program product of claim 40  
2 wherein:

3 the information of the first type corresponds to video information; and  
4 the first representation of the information of the first type comprises one or more  
5 video keyframes extracted from the video information.

1               53. (Previously presented) The computer program product of claim 52  
2 wherein:

3               the information of the second type corresponds to audio information; and  
4               the first representation of information of the second type comprises text  
5 information obtained from transcribing the audio information.

1               54. (Previously presented) The computer program product of claim 52  
2 wherein:

3               the information of the second type corresponds to closed-caption (CC) text  
4 information; and  
5               the first representation of information of the second type comprises text  
6 information included in the CC text information.

1               55. (Currently amended) ~~The computer program product of claim 40 further~~  
2 ~~comprising: A computer program product stored on a computer-readable storage medium for~~  
3 ~~displaying multimedia information stored in a multimedia document on a display, the computer~~  
4 ~~program product comprising:~~

5               code for displaying a graphical user interface (GUI) on the display;  
6               code for displaying, in a first area of the GUI, a first visual representation of the  
7 multimedia information stored in the multimedia document, the first visual representation  
8 including a first representation of information of a first type stored in the multimedia document  
9 and a first representation of information of a second type stored in the multimedia document;  
10               code for displaying a first lens positionable over a plurality of portions of the first  
11 visual representation displayed within the first area of the GUI, the first lens covering a first  
12 portion of the first visual representation within the first area;  
13               code for displaying, in a second area of the GUI, a second visual representation of  
14 the multimedia information stored in the multimedia document based on the first lens covering  
15 the first portion of the first visual representation within the first area, the second visual

16 representation including a second representation of the information of the first type stored in the  
17 multimedia document and a second representation of the information of the second type stored in  
18 the multimedia document;

19               code for receiving information indicating a user-specified concept of interest; and  
20               code for analyzing the multimedia information stored in the multimedia document  
21 to identify one or more locations in the multimedia information that are relevant to the user-  
22 specified concept of interest;

23               wherein the code for displaying, in the first area of the GUI, the first visual  
24 representation of the multimedia information stored in the multimedia document comprises code  
25 for annotating the one or more locations in the multimedia information that are relevant to the  
26 user-specified concept of interest; and

27               wherein the code for displaying, in the second area of the GUI, the second visual  
28 representation of the multimedia information stored in the multimedia document comprises code  
29 for annotating the one or more locations in the multimedia information that are relevant to the  
30 user-specified concept of interest and that are located in the first portion of the first visual  
31 representation covered by the first lens within the first area.

1               56. (Original) The computer program product of claim 40 further comprising:  
2               code for receiving input indicating selection of a portion of the multimedia  
3 information occurring between a first time and a second time; and  
4               code for performing a first operation on the portion of the multimedia information  
5 occurring between a first time and a second time.

57-75. (Canceled)

1           76. (Currently amended) A system for displaying multimedia information  
2 stored in a multimedia document, the system comprising:  
3                   a display;  
4                   a processor; and  
5                   a memory coupled to the processor, the memory configured to store a plurality of  
6 code modules for execution by the processor, the plurality of code modules comprising:  
7                       a code module for displaying a graphical user interface (GUI) on the  
8 display;  
9                       a code module for displaying, in a first area of the GUI, a first visual  
10 representation of the multimedia information stored in the multimedia document, the first  
11 visual representation including a first representation of information of a first type stored  
12 in the multimedia document and a first representation of information of a second type  
13 stored in the multimedia document;  
14                       a code module for displaying, in the first area of the GUI, a first lens  
15 positionable over a plurality of portions of the first visual representation displayed within  
16 the first area of the GUI, the first lens covering a first portion of the first visual  
17 representation within the first area; [[and]]  
18                       a code module for displaying, in a second area of the GUI, a second visual  
19 representation of the multimedia information stored in the multimedia document based on  
20 the first lens covering the first portion of the first visual representation within the first  
21 area, the second visual representation including a second representation of the  
22 information of the first type stored in the multimedia document and a second  
23 representation of the information of the second type stored in the multimedia document;  
24                       a code module for displaying, in the second area of the GUI, a second lens  
25                       positionable over a plurality of portions of the second visual representation displayed  
26                       within the second area of the GUI, the second lens covering a first portion of the second  
27                       visual representation within the second area; and

28                   a code module for displaying, in a third area of the GUI, a third visual  
29                   representation of the multimedia information stored in the multimedia document based on  
30                   the second lens covering the first portion of the second visual representation within the  
31                   second area, the third visual representation including a third representation of the  
32                   information of the first type and a third representation of the information of the second  
33                   type,

34                   wherein the code module for displaying the first visual representation of the  
35                   multimedia information stored in the multimedia document in the first area of the GUI  
36                   comprises:

37                   a code module for displaying a first thumbnail image in the first area of  
38                   the GUI, the first thumbnail image comprising the first representation of the information  
39                   of the first type; and

40                   a code module for displaying a second thumbnail image in the first area of  
41                   the GUI, the second thumbnail image comprising the first representation of the  
42                   information of the second type,

43                   wherein the code module for displaying the second visual representation of the  
44                   multimedia information stored in the multimedia document in the second area of the GUI  
45                   comprises:

46                   a code module for displaying, in a first sub-area of the second area of the  
47                   GUI, the portion of the first representation of the information of the first type covered by  
48                   the first lens as the second representation of the information of the first type; and

49                   a code module for displaying, in a second sub-area of the second area of  
50                   the GUI, the portion of the first representation of the information of the second type  
51                   covered by the first lens as the second representation of the information of the second  
52                   type,

53                   wherein the code module for displaying the third visual representation of the  
54                   multimedia information stored in the multimedia document in the third area of the GUI  
55                   comprises:

56                   a code module for displaying, in a first sub-area of the third area of the  
57                   GUI, the portion of the second representation of the information of the first type covered  
58                   by the second lens as the third representation of the information of the first type; and  
59                   a code module for displaying, in a second sub-area of the third area of the  
60                   GUI, the portion of the second representation of the information of the second type  
61                   covered by the second lens as the third representation of the information of the first type.

1                   77. (Previously presented) The system of claim 76 wherein the code module  
2 for displaying the first visual representation of the multimedia information stored in the  
3 multimedia document comprises:

4                   a code module for displaying a first thumbnail image in the first area of the GUI,  
5 the first thumbnail image comprising the first representation of the information of the first type;  
6 and

7                   a code module for displaying a second thumbnail image in the first area of the  
8 GUI, the second thumbnail image comprising the first representation of the information of the  
9 second type.

1                   78. (Currently amended) The system of claim 76 wherein the code module for  
2 displaying the second visual representation of the multimedia information stored in the  
3 multimedia document comprises:

4                   a code module for, in a first sub-area of the second area of the GUI, the second  
5 representation of the information of the first type as a portion of the first representation of the  
6 information of the first type covered by the first lens; and

7                   a code module for displaying, in a second sub-area of the second area of the GUI,  
8 the second representation of the information of the first type as a portion of the first  
9 representation of the information of the second type covered by the first lens.

1           79. (Previously presented) The system of claim 76 wherein the code module  
2 for displaying the second visual representation of the multimedia information stored in the  
3 multimedia document comprises:

4                 a code module for determining a first time and a second time associated with the  
5 first lens;

6                 a code module for displaying, in the second area of the GUI, a representation of  
7 the information of the first type occurring between the first time and the second time associated  
8 with the first lens as the second representation of the information of the first type; and

9                 a code module for displaying, in the second area of the GUI, a representation of  
10 the information of the second type occurring between the first time and the second time  
11 associated with the first lens as the second representation of the information of the second type.

1           80. (Previously presented) The system of claim 76 wherein the plurality of  
2 code modules further comprises:

3                 a code module for receiving user input moving the first lens over the first visual  
4 representation displayed within the first area to cover a second portion of the first visual  
5 representation within the first area; and

6                 responsive to the user input, a code module for automatically changing the second  
7 visual representation displayed in the second area of the GUI such that the second visual  
8 representation of the multimedia information stored in the multimedia document displayed in the  
9 second area of the GUI corresponds to the second portion of the first visual representation of the  
10 multimedia information stored in the multimedia document covered by the first lens.

81. (Canceled)

1           82. (Currently amended) The system of claim [[81]]76 wherein the code  
2 module for displaying, in the third area of the GUI, the third visual representation of the  
3 multimedia information stored in the multimedia document comprises:

4                   a code module for determining a first time and a second time associated with the  
5 second lens;

6                   a code module for displaying, in the third area of the GUI, a representation of the  
7 information of the first type occurring between the first time and the second time associated with  
8 the second lens as the third representation of the information of the first type; and

9                   a code module for displaying, in the third area of the GUI, a representation of the  
10 information of the second type occurring between the first time and the second time associated  
11 with the second lens as the third representation of the information of the second type.

83.       (Canceled)

1               84.       (Currently amended) The system of claim [[81]]76 wherein the plurality  
2 of code modules further comprises:

3                   a code module for receiving user input moving the second lens over the second  
4 visual representation displayed within the second area to cover a second portion of the second  
5 visual representation within the second area; and

6                   responsive to the user input, a code module for automatically changing the third  
7 visual representation displayed in the third area of the GUI such that the third visual  
8 representation of the multimedia information stored in the multimedia document displayed in the  
9 third area of the GUI corresponds to the second portion of the second visual representation of the  
10 multimedia information stored in the multimedia document covered by the second lens.

1               85.       (Currently amended) The system of claim [[81]]76 wherein the plurality  
2 of code modules further comprises:

3                   a code module for receiving user input moving the first lens over the first visual  
4 representation displayed within the first area to cover a second portion of the first visual  
5 representation within first area; and

6                   responsive to the user input, a code module for automatically:

7 changing the second visual representation displayed in the second area of  
8 the GUI such that the second visual representation of the multimedia information stored in the  
9 multimedia document displayed in the second area of the GUI corresponds to the second portion  
10 of the first visual representation of the multimedia information stored in the multimedia  
11 document covered by the first lens; and

12 changing the third visual representation displayed in the third area of the  
13 GUI such that the third visual representation of the multimedia information stored in the  
14 multimedia document displayed in the third area of the GUI corresponds to the second visual  
15 representation of the multimedia information stored by the multimedia document within the  
16 second area.

3 a code module for displaying a sub-lens covering a portion of the first visual  
4 representation displayed within the first area of the GUI corresponding to the first portion of the  
5 second visual representation within the second area of the GUI covered by the second lens.

1 87. (Previously presented) The system of claim 86 wherein the plurality of  
2 code modules further comprises:

3 a code module for receiving user input moving the second lens over the second  
4 visual representation displayed within the second area to cover a second portion of the second  
5 visual representation within the second area; and

6 responsive to the user input, a code module for automatically changing position of  
7 the sub-lens to cover a portion of the first visual representation displayed within the first area of  
8 the GUI corresponding to the second portion of the second visual representation within the  
9 second area covered by the second lens.

1           88. (Previously presented) The system of claim 76 wherein:  
2           the information of the first type corresponds to video information; and  
3           the first representation of the information of the first type comprises one or more  
4           video keyframes extracted from the video information.

1           89. (Previously presented) The system of claim 88 wherein:  
2           the information of the second type corresponds to audio information; and  
3           the first representation of the information of the second type comprises text  
4           information obtained from transcribing the audio information.

1           90. (Previously presented) The system of claim 88 wherein:  
2           the information of the second type corresponds to closed-caption (CC) text  
3           information; and  
4           the first representation of the information of the second type comprises text  
5           information included in the CC text information.

1           91. (Currently amended) ~~The system of claim 76 wherein the plurality of~~  
2 ~~code modules further comprises: A system for displaying multimedia information stored in a~~  
3 ~~multimedia document, the system comprising:~~  
4           a display;  
5           a processor; and  
6           a memory coupled to the processor, the memory configured to store a plurality of  
7 ~~code modules for execution by the processor, the plurality of code modules comprising:~~  
8           a code module for displaying a graphical user interface (GUI) on the  
9 ~~display;~~  
10           a code module for displaying, in a first area of the GUI, a first visual  
11 ~~representation of the multimedia information stored in the multimedia document, the first~~  
12 ~~visual representation including a first representation of information of a first type stored~~

13        in the multimedia document and a first representation of information of a second type  
14        stored in the multimedia document;  
15                a code module for displaying, in the first area of the GUI, a first lens  
16                positionable over a plurality of portions of the first visual representation displayed within  
17                the first area of the GUI, the first lens covering a first portion of the first visual  
18                representation within the first area;  
19                a code module for displaying, in a second area of the GUI, a second visual  
20                representation of the multimedia information stored in the multimedia document based on  
21                the first lens covering the first portion of the first visual representation within the first  
22                area, the second visual representation including a second representation of the  
23                information of the first type stored in the multimedia document and a second  
24                representation of the information of the second type stored in the multimedia document;  
25                a code module for receiving information indicating a user-specified  
26                concept of interest; and  
27                a code module for analyzing the multimedia information stored in the  
28                multimedia document to identify one or more locations in the multimedia information  
29                that are relevant to the user-specified concept of interest;  
30                wherein the code module for displaying, in the first area of the GUI, the first  
31                visual representation of the multimedia information stored in the multimedia document  
32                comprises annotating the one or more locations in the multimedia information that are relevant to  
33                the user-specified concept of interest; and  
34                wherein the code module for displaying, in the second area of the GUI, the second  
35                visual representation of the multimedia information stored in the multimedia document  
36                comprises annotating the one or more locations in the multimedia information that are relevant to  
37                the user-specified concept of interest and that are located in the first portion of the first visual  
38                representation covered by the first lens within the first area.

1                   92. (Original) The system of claim 76 wherein the plurality of code modules  
2 further comprises:

3                   a code module for receiving input indicating selection of a portion of the  
4 multimedia information occurring between a first time and a second time; and

5                   a code module for performing a first operation on the portion of the multimedia  
6 information occurring between a first time and a second time.

93-111.           (Canceled)